

Round 1

Time: 120 Sec Round Count: 10

Ranges and Targets:

- Option 1 – 100 yds: 1.5", 2", 2.5", 3" on 2 double hangers
- Option 2- 150 yds: 3", 4", 5", 6"

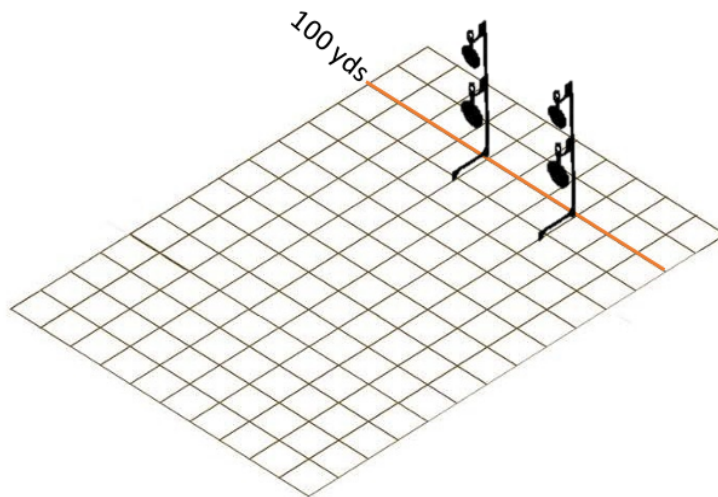
Points: 100 pts possible: 10 pts – 1.5"; 8 pts – 2"; 5 pts – 2.5"; 3 pts – 3"

Options 2: 10 pts – 3"; 8 pts – 4"; 5 pts – 5"; 3 pts – 6"

Start Position: Standing, rifle and all gear in hand, mag in, action open

OG/Adaptive Recommendation: Shooter can start in a prone position mag in bolt back. If the shooter is unable to shoot prone, the shooter will start standing mag in bolt back and may sit in a chair and use a barrel or shooting sticks to support the rifle or a bench if readily available.

Description: On the start signal, the shooter will move to a prone supported position and select which target he/she will engage. If the shooter decides to change targets, then they will need to announce it to the RO prior to engaging the target.



Round 2

Time: 120 Sec Round Count: 10

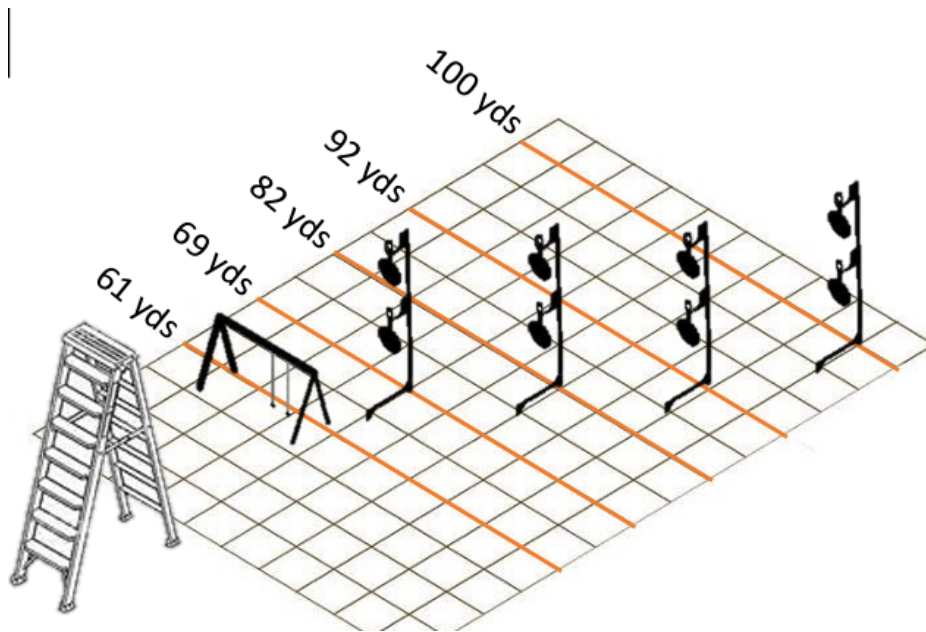
Ranges and Targets:

- Option 1 – 61 yds: 1/2" & 1" on a KYL rack 69 yds: 1" & 1.5" on a double hanger 82 yds: 1.5" & 2" on a double hanger 92 yds: 2" & 2.5" on a double hanger 100 yds: 2.5" & 4" on a double hanger
- Option 2 – Same targets and distances Stressor: 90 second par time

Points: 10 points per impact, 100 points possible

Start Position: Standing, rifle and all gear in hand, mag in, action open

Description: On the start signal, the shooter will take a position on any rung of the ladder and engage the targets from near to far, large to small.



Round 3

Time: 120 Sec Round Count: 11

Ranges and Targets:

- Option 1 – 85 yds: 1.5" on a double hanger 85 yds: 1.5" & 5" on a double hanger 85 yds
- Option 2 200 yds: 6" 200 yds: 6" & 12"

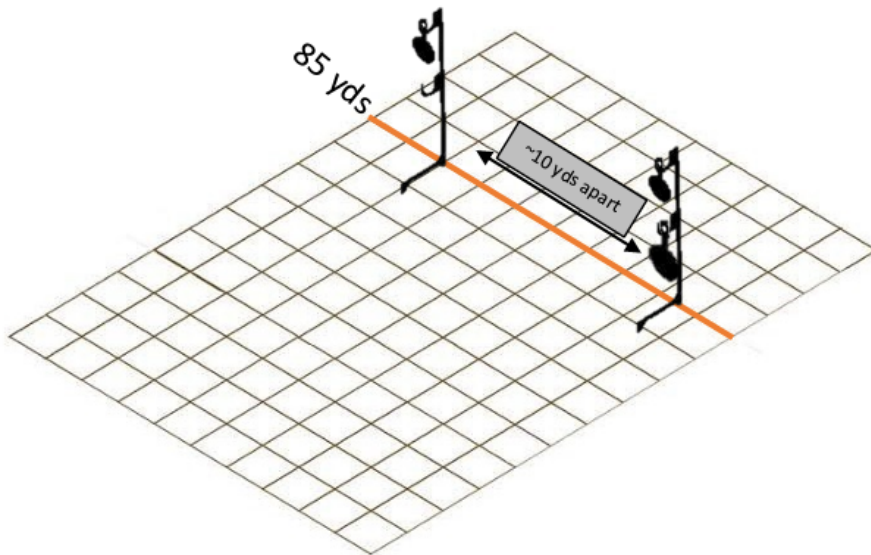
Points: 10 pts per impact

Start Position: Standing, rifle and all gear in hand, mag in, action open

OG/Adaptive Recommendation: Shooter may start in position or shoot from a 55-gal barrel. When shooting the seated position, the shooter may use a stool or chair

Description: On the start signal, take a supported prone position, and engage the small target with 1 round alternating left then right until 9 rounds have been fired. The shooter will then take an unsupported seated position and engage the large target with 1 shot.

The shooter will then perform a mandatory reload and engage the large target with 1 shot from the unsupported seated position again.



Round 4

Time: 120 Sec Round Count: 10

Ranges and Targets:

Option 1 –85 yds: 2.5” on a double hanger

Option 2 –85 yds: 2.5” on a double hanger **Stressor: 1 shot from each position.**

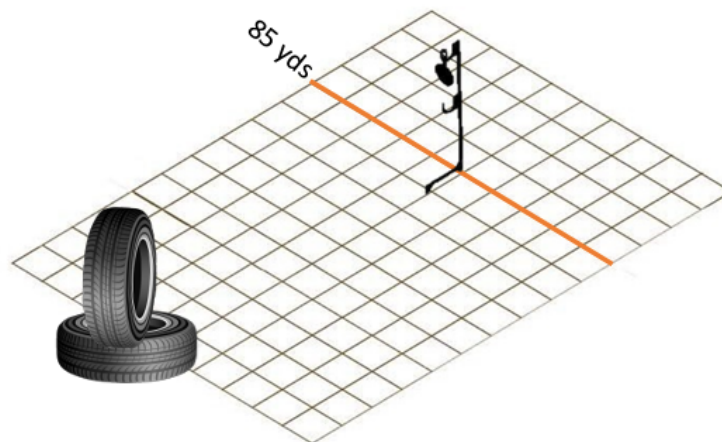
Positions can't be repeated back to-back

Points: 10 pts per impact plus 1 bonus points per second remaining.

Start Position: Standing, rifle and all gear in hand, mag in, action open

OG/Adaptive Recommendation: No change other than the tires can be placed on an elevated position.

Description: On the start signal, the shooter will engage the target in the following order and manner: 1. Upright tire –2 shots 2. Flat tire on the right –3 shots 3. Upright tire –3 shots 4. Flat tire on the left –2 shots The shooter will yell “done” to stop the timer.



Round 5

Time: 120 Sec Round Count: 10

Ranges and Targets:

- Option 1 –42 yds: 1", $\frac{3}{4}$ ", $\frac{1}{2}$ ", $\frac{1}{4}$ " on a KYL rack 100 yds: 4" on a single hanger
- Option 2 –84 yds: 2", 1.5", 1", $\frac{1}{2}$ " 200 yds: 8"

Points: 10 points per impact, 100 points possible

Start Position: Standing, rifle and all gear in hand, mag in, action open

OG/Adaptive Recommendation: Same starting position. Instead of the prone position, the shooter will alternate shooting support side and strong side off the 55-gal barrel after every shot. Support eye, shoulder, and hand.

Description: On the start signal, the shooter will engage the far target and then KYL from a prone supported position and then the 55-gal barrel with 1 shot in the following target order:

4" prone, 4" barrel,
1" prone, 1" barrel,
 $\frac{3}{4}$ " prone, $\frac{3}{4}$ " barrel,
 $\frac{1}{2}$ " prone, $\frac{1}{2}$ " barrel,
 $\frac{1}{4}$ " prone, $\frac{1}{4}$ " barrel.

