



## **Crazy Cora ( A Mini Quigley )**

If you have or haven't been to a Quigley, this is the same shoot, only down sized for the fun. Targets are  $\frac{1}{5}$  the size of the Quigley shoot and the range is  $\frac{1}{5}$  scale to the Quigley. You want to have a taste of the Big Bore game, this is it, only for .22LR.

### **RULES**

There are only two rules at the match:

#1 Have Fun!

#2 Be Safe following Rule #1

However, there is also a list of procedures that match participants need to follow to make the match work efficiently.

### **Safety**

- + Always follow and enforce basic firearms safety rules.
- + Everyone is a safety officer! Correct mistakes on the spot. Don't ignore them. Remember the Crazy Cora has lots of shooters. If you don't say something (especially during practice) you may be the cause of an accident later.
- + When a rifle is outside of the case the action must be open and there should be a chamber flag inserted in the chamber.
- + Rifles must be on cross sticks on the firing line when the action is closed on a cartridge. At a minimum the barrel must always be pointed downrange.

### **Procedures**

#### **Course of Fire**

The match consists of six "gong" targets at ranges as the ROS dictates. Five targets are shot from the sitting, cross-stick position (no prone allowed). The bucket target is fired from an off-hand position. There are six shots for score on each target with no sighters during the match for a total of 36 shots for score. Shots are simply scored as a "target hit" or "miss" by full time scorekeepers.

## **Shooting Procedures**

The target line is set up to allow one relay to shoot a target for score while the next relay is preparing to shoot. Be on the line and ready to shoot with your relay. Only shooters and spotters can be on the line. Each shooter of a relay takes a shot on the target in rotation until 6 shots have been fired and scored. There are no sighters shots during the match. When your name is called, be ready to take your shot. Do not wait for your conditions.

The scorekeeper will call, target hit or miss. In cases the call will be based on spotter input. Listen for the call and if you have a disagreement settle it then where other spotters can help based on their observations. At the conclusion of the final shot on target the scorekeeper will call the total number of hits for each shooter. Again, if you don't agree, settle it immediately. After the squad leaves the line the score is final.

### **BRR rules exceptions**

Any traditional single shot or lever action rifle, .22 LR, or any safe .22 LR will be aloud to be used.

There will be class awards for the shooters, Mater, AAA, AA, A.

All shooting from sitting cross-stick, except the off-hand at the bucket target.

Any tie scores, the winner will be picked by the higher number of hits on the Bucket target first and then the Diamond target.